

DEFENSIVE AND COMPETITIVE BIDDING
OVERCALLS (Style: Responses: 1 / 2 Level; Reopening)
Natural, Constructive, Change of suit F1
INT OVERCALL (2nd/4th Live; Responses; Reopening)
15 - 18 Balanced
10 - 14 Protective position
Bidding as over 1NT opening but 2♣ is 4 card stayman
JUMP OVERCALLS (Style; Responses; Unusual NT)
1 suit Weak
2 suit Quantum - 1♥ - 2♥ = ♠ + m, 1♠ - 2♠ = ♥ + m
1♣/1♦, 2♣/2♦ = 2 lowest 1♣/1♦, 3♣/3♦ = Majors
Reopen: Weak
DIRECT & JUMP CUE BIDS (Style; Response; Reopen)
Natural, Constructive
VS. NT (vs. Strong/Weak; Reopening;PH)
Weak NT - 2♣ = single suited, 2♦ = Majors, 2♥/♠ = ♥/♠ + minor
Strong NT as above except DBL = Single suit , 2♣ Majors
VS.PREEMTS (Doubles; Cue-bids; Jumps; NT Bids)
Natural, Dbl = takeout
Over weak 2 bids - leaping Michaels
VS. ARTIFICIAL STRONG OPENINGS- i.e. 1♣ or 2♣
Weak jump overcalls, CRO = colour , rank, odd
OVER OPPONENTS' TAKEOUT DOUBLE
All bids non forcing, jumps in partners suit preemptive
2NT good raise to 3 level in partners suit
Jump shifts weak

LEADS AND SIGNALS			
OPENING LEADS STYLE			
	Lead	In Partner's Suit	
Suit	4th	4th	
NT	Same	Same	
Subseq	Remaining count	Remaining count	
Other:Smith Peters on 1st suit played by declarer			
LEADS			
Lead	Vs. Suit	Vs. NT	
Ace	AK, Ax, Axx, Axxx etc	Same	
King	AK, KQ, KQJ, KQ10, KX	Same	
Queen	QJ, QJ10, Qx, KQ10,AQ10	Same	
Jack	J10,Jx,KJ10,AJ10	Same	
10	10x, 1098	Same	
9	9x	Same	
Hi-X	Even	Even	
Lo-X	Odd	Odd	
SIGNALS IN ORDER OF PRIORITY			
	Partner's Lead	Declarer's Lead	Discarding
Suit1	Count	Smith Peters	Revolving
2	Attitude	Count	Count
3	Suit preference	Suit Preference	
NT1	As above	As Above	As above
2			
3			
Signals (including Trumps): Hi Lo in trumps ruff sought			
Smith Peters			
DOUBLES			
TAKEOUT DOUBLES (Style; Responses; Reopening)			
Strong or shape suitable			
Negative doubles thru 4♥			
Most doubles non penalty			
Equal level conversion does not promise extra values			
SPECIAL, ARTIFICIAL & COMPETITIVE DBLS/RDLS			
1♦ - DBL - Rdbl = 2 or less ♦s rescue			
1♣ - DBL Pass = 0 - 3 HCP 1♦ = 3 - 5 HCP			
Double of wo suited overcall indicates desire to penalise at least one of opposition suits			

W B F CONVENTION CARD
CATEGORY: Mixed Teams
NCBO: Ireland
PLAYERS: Ciara Burns John Murchan
SYSTEM SUMMARY
GENERAL APPROACH AND STYLE
Blue Club, Canape, Strong NT, Multi, Tartan2s,
Aggressive frequent light openings
1NT Openings 15 - 17
2 over 1 Response 1+
SPECIAL BIDS THAT MAY REQUIRE DEFENSE
2♣ = 11 - 16 HCP 5+ clubs possibly outside4,5 or 6card suit
2♦ = Multi - weak Major, 20 - 22 Bal or 4,4,4,1 17 - 24 HCP
2♥/♠ good weak 2 (8 - 10)
2NT = preempt in either minor
3♣/♥/♠ preempt 6+ cards
3NT solid minor with a stop outside
SPECIAL FORCING PASS SEQUENCES
Pass is forcing when we have bid constructively to game
IMPORTANT NOTES
2NT never natural in a competitive auction
PSYCHICS:

OPENING	TICK IF ARTIFICIAL	MIN. NO. OF CARDS	NEG.DBL THRU				
				DESCRIPTION	RESPONSES	SUBSEQUENT ACTION	COMPETITIVE & PASSED HAND BIDDING
1♣	Yes	0	4♥	17+	1♦ = less than 5HCP, 1♥ = 6+ HCP less than 3 controls 1♠ = 3 ctrls 1NT = 4 ctrls, 2♣ = 5 ctrls, 2♦ = 6 ctrls, 2♥/2♠ = 3 - 5 HCP 6 card suit	1NT = 18 - 19 HCP suit is natural 5+card Echoes with 4 card support 2NT = 23/24 3NT = 25/26	
1♦	yes	0	4♥	11- 16 possible NODS, possible	Nat and forcing, 1NT = 8-10 HCP may be resp	Change of suit is canape	
				canape	2♦ = 11+ HCP with ♦s 2♥/♠ = invit with 5/4 majors		
1♥	no	4	4♦	9 16 HCP possible canape	Nat and forcing, 1NT = 8-10 HCP, 2♣ = Hxx if resp canapes 2NT = constr raise to 3♥ 3♥ = preemptive	Change of suit is canape	
1♠	no	4	4♥	As above	As above		
INT			4♥	15 - 17	2♣ = 5 card stayman 2♦/2♥/2♠/2NT are transfers 3 of any suit slam try	Always break transfer with 4 card supp. Minor suit transfers completed with Hxx	
2♣	yes	5	4♥	11 - 16 HCP 6 cds , possible 4 /5 card suit outside	2♦ enquiry 2♥/2♠ nat and NF, 3♣ preemptive, 3♥/3♠ invitational	After 2♦ - 2♥ showa 4 card major then 2♣ asks. 2NT = ♥s 3♣ = ♠s 2♦ - 2♠ = min 2 NT = max 2 outside stops 3♣ = max 1 outside stop 3♦ = 4405	Jump rebid shows 6/5 shape
2♦	yes	0	4♥	Multi Weak Maj 20/22 bal, (4, 4, 4, 1) 17 - 24HCP	2♥ less than 14HCP, 2♠ = ♥ interest 2NT enquiry 14+ HCP, 3♥/4 ♥ = preemptive pass or convert	After 2♦ 2♥/2♠ = 0-10 6 card 2NT= 20/22 3♣/♦/♥/♠ = suit below singleton	
2♥	no	5	no	8 - 10			
2♠		5	no	8 - 10			
2NT	yes	5/5	no	Preempt in both minors	3♣ pass/convert, suit natural and forcing		
3♣		6					
3♦		6		Preempt 6+ cards	New suit F1		
3♥		6		Preempt 6+ cards	New suit F1		
3♠		6		Preempt 6+ cards	New suit F1		
3NT	yes		no	Solid minor	4♣ = pass or convert		
4♣	yes	6		Natural			
4♦	yes	6		Natural			
4♥	no	6		Natural			
4♠	no	6		Natural			
4NT				Ace ask			
5♣	no	7		Natural			HIGH LEVEL BIDDING
5♦	no	7		Natural			RKCB, Splinters, 5NT = GSF, Cue bidding
5♥	no	8		Natural			Gerber over 1NT and 2NT only
5♠	no	8		Natural			

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