

Bids that may Require Defense

After 1♦ and 1M and opponents double:

1NT to 2 under are transfers. Transfer to a new suit shows 6 cards NF or 5+ cards F1.

Transfer to the opened suit shows support - 4 if diamonds, 3 cards if 1M invitational strength

After 1♦ and 1♥ opening and opponents overcall at the 1 level:

1NT to 2 under are transfers. Transfer to a new suit shows 5+ cards 10+ HCP and transfer to opened suit is support invitational strength

In response to new suit transfer 2NT by opener is fit with 14-16. In response to transfer showing support 2NT is 14-16 and new suits are natural game tries

After 1♣ opening and 2M overcall:

2NT to 3♥ are transfers. Transfer to a minor opposite 11-13 is to play or GF and transfer to a Major is invitational+ (opposite 11-13)

After 1NT opening and opponents intervene:

After double by LHO: Redouble is one suiter, puppet to 2♣. 2X shows X and higher suit

After double by RHO: Redouble is penalty, 2♣/♦ natural, 2♥ shows 4-4 Majors

Artificial double: Redouble puppet to 2♣ and bids as if undisturbed

After 2 level overcall: 2NT to 3♥ are transfers. Transfer to opps suit is staymanic.

Transfer to a minor is NF or GF. Transfer to a Major is Inv+

Two suited actions

Non vul usually (but not always) weak or strong.

Vul intermediate +, but may be weaker with both Majors

2NT = lowest suits

Cue = Extreme suits, except 1♣ - 2♣ is natural and 3♣ is ♠ + ♦

After 1♦: 2♦ shows Majors & 3♣ nat, after 1♥: 3♣ shows diamonds and spades, after 1♠: 3♦ shows diamonds and hearts. After 1♣: 2♦ shows both M

1m -P- 1NT-2m shows 5/4 + in Majors

Leads and Signals

We lead 4th best Vs NT and suit contracts with second highest from poor suits.

In partners unsupported suit we lead low from odd and high from even.

Subsequent leads are typically (but not always) 4th best

Rusinow on opening lead (except in partner or dummys suit).

Honour thru decaler suggests a higher honour (not necessary touching) or shortage.

On opening leads our primary method is attitude (low= enc)

Otherwise our primary signal is Count- High = Odd.

On the first discard we use Even/Odd, Even = Enc and Odd = Disc with SP

SP: high = high suit, low = low suit. Middle suit encourages suit lead.

2nd highest if applicable is SP for trumps.

We use smith Vs NT. A high card from both sides encourages, while a low card suggests a switch or is neutral.

Garvey / Carroll Supplementary Notes Page 2

Others

1♣- P - 2♥ - 4+/4+ minors GF

2♠ is 17+ artificial then 2nt = 5/5 or 5♣/4♦ with a singleton... 3♣ is shortage ask

then 3♣ = 6♣/4♦ with a singleton... 3♦ is shortage ask

then 3♦ = 4♣/6♦ with a singleton... 3♥ is shortage ask

then 3♥/♠ = 4♣/5♦ with a singleton ♥/♠ is shortage ask

1♣- P - 2♠ - 1 minor GF or strong balanced

2nt is a relay over this

1♣ - 1M

2♣: artificial GF: usually clubs or balanced

Then

2♦: Not 6 Major or good 5+ other

2M: 6 cards

2OM: 5 clubs

2NT: 5 diamonds

3♣/♦: 6 cards

3M: 6 cards semi solid+

3OM: 5/5+

1♦ -1♥

1NT shows clubs 5/4 either way, 2♣ = 5+ diamonds, 2♦ = 6 diamonds with 3 hearts

1♦ -1♠

1NT shows clubs, 2♣ = 5+diamonds, 2♦ shows 4+ diamonds and 4 hearts 10-14

1♦ - 1M

2NT: Diamonds 14-16 or diamonds+4M with shortage

3♦: Diamonds with 3 card M support 14-16

3M: No shortage

1♥ -2♣ Artificial GF (1♠ -2♣ similar)

2♦: 11-13 Balanced or 5+ ♥ with 4+♣/4+♦. Then 2♥ starts relay

2♥: 6+ Nat 10-16

2♠: 5+ ♥/4+♠ 10-16, then 2NT starts relay

2NT: 5/4/4/0

3♣/♦: 5+/5+ 14-16,

3♥ Semisolid+

3♠ 5+/5+ 14-16

When we are above 3M after relay 4♦ is puppet to 4♥ while bids are natural
invitational (slam try type)

Garvey / Carroll Supplementary Notes Page 3

1♥-2♦: 3 card support invitational + (1♠-2♥ auctions similar)

2♥: 11-13 balanced or very minimum opening

2♠: 14-16 (any)

2NT: 6-3-2-2 or 7-2-2-2 <14 hcp

3X: singleton in X (3♥ = singleton ♠) <14 hcp

3♠ / 4m : void in X <14 hcp

Responding to 1 Major with 4 card support

1M – 2NT: 4 card support GF

1M - 3♣: 4 card support 10-12 hcp

1M- 3♦: 4 card support 7-9 hcp

1♥-3NT/4♣/♦ is a splinter in ♠/♣/♦ with 10-14 HCP. 1♥ - 3♠ = any void

1♠-4♣/♦/♥ are splinters 10-14 HCP. 1♠ -3♥ = any void 10-14 HCP. 1♠-3NT = any void 14+

1M-4M: very wide ranging, may be 3 card support

1♠-2♦: shows 6+ hearts 9+, 5+ hearts 10-12 or 5+ hearts GF

Then 2♥: 0-2 hearts 10-14. 2♠: natural. 2NT: 3 + support 14-16, then 3♣ asks shape

2♣-2♦: 2M natural, then 2NT GF ask: 3♣/♦=5-4 min/max and 3♥/♠=6-4 min/max

After 2♦ ask and M or 3♣ rebid then 3♦ asks opener to bid non stops

2♣-2NT: 3♣ min, 3X max with shortage, 3NT max no shortage. After 3♣: 3♦ asks shortage and 3M is cue.